

Embedding Servo

Combination of:

- Architectures
- GPU
- Languages
- Distribution (Toolkits/Frameworks/Packaging)

Abstraction layer:

- **servo crate**: limited to pure Rust, (Rust structs and channels). *components/servo*
- **simpleservo**: wrapper around servo crate. C API, simple callbacks mechanism. *ports/libsimpleservo*
- **servoview**: wrapper around simpleservo. Includes platforms specific initialization code, events translation and hooks. *supports/*

Targets

- CPUs: x64 (Windows, Linux, Mac), ARM, Windows/UWP
- GPU: OpenGL 3.2, GLES 3.0, D3D via mozangle/MSAngle
- Languages: Rust, C/C++, Java, C#
- Distribution:
 - C library (.so + .h). ARM + x64
 - Rust crate (not on crates.io yet)
 - Android package (.aar via Maven)
 - WIP: NuGet package

How to embed Servo

- Provide an OpenGL/EGL buffer and associated functions (swap_buffers and make_present)
- "Execute in GL Thread" callback
- Provide dependencies (gststreamer and openssl)
- Platform eventloop integration
- Translate platform events to servo events
- Optional: Provide a rust-webvr backend

Challenges

- As API gets more complex, the C API gets less "flat and simple"
- Single compositor assumption
- startup needs to happen in the GL thread
- Interaction with content
- Immersive Mode
- Drop Glutin port: use libsimpleservo on Desktop, build native apps, introduce tabs (that we actually support) and multi windows



https://duckduckgo.com/html/?q=rust%20lang



Servo Blog

Example Domain

rust lang at DuckDuckGo



rust lang



Rust (programming language)

Rust is a systems programming language sponsored by Mozilla Research. It is designed to be a "safe, concurrent, practical language", supporting functional and imperative-procedural paradigms. Rust is syntactically similar to C++, but is designed for better memory safety while maintaining performance. [More at Wikipedia](#)



Including results for [rust language](#).

Search only for [rust "lang"](#)?

<https://servo.org/> [Rust Programming Language](#)

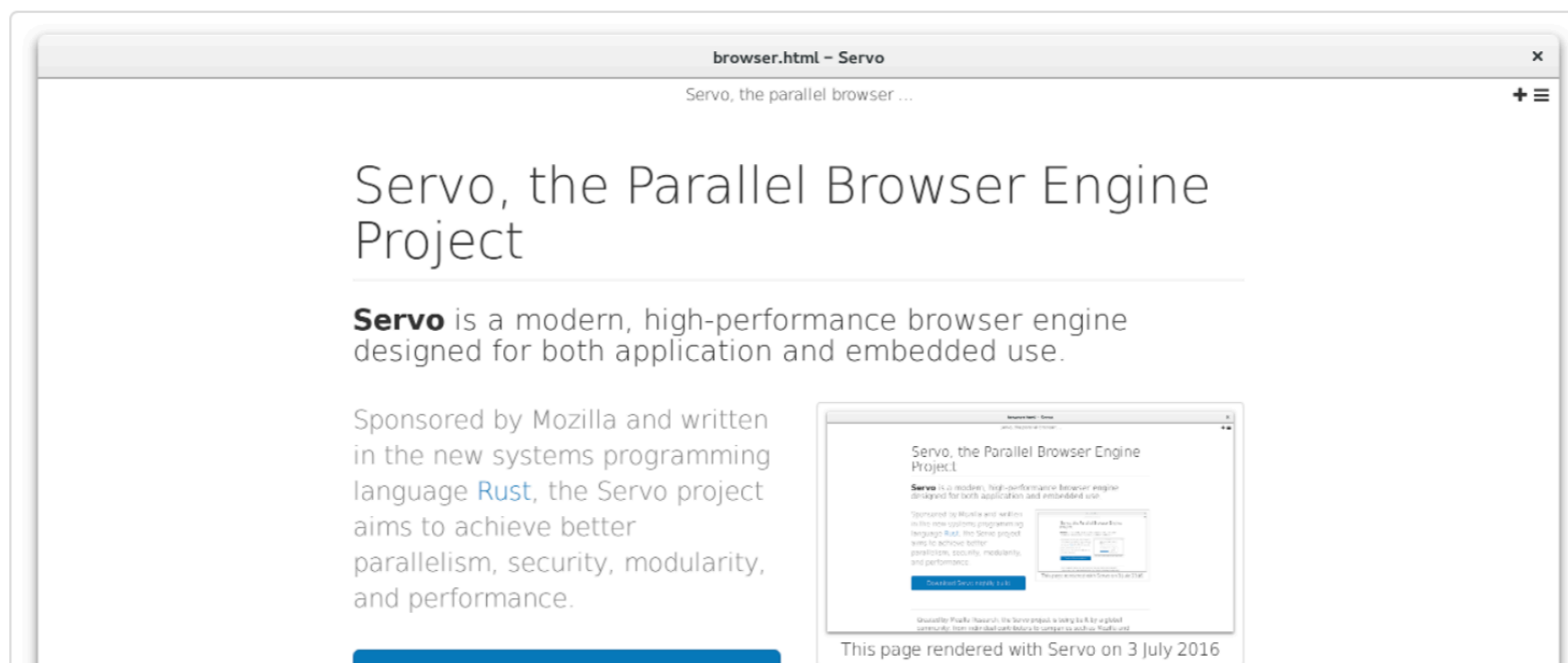
- Or, introduce chrome/content WR documents for a full HTML UI

Servo, the Parallel Browser Engine Project

Servo is a modern, high-performance browser engine designed for both application and embedded use.

Sponsored by Mozilla and written in the new systems programming language [Rust](#), the Servo project aims to achieve better parallelism, security, modularity, and performance.

[Download Servo nightly build](#)



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